

Super-Resolution: A Bayesian approach

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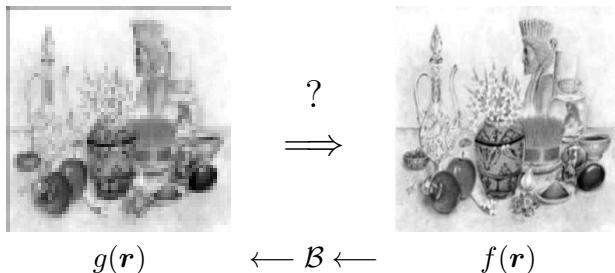
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- ▶ Super Resolution problems:
 - Single Input Single Output (SISO)
 - Multiple Input Single Output (MISO)
 - Multiple Input Multiple Output (MIMO)
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- ▶ Bayesian approach
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Examples of applications

- ▶ Embedded low-resolution imaging devices:
Increasing the resolution
- ▶ Thermal camera: Increasing the resolution
- ▶ Multi-camera and multi-view recording in aerial or satellite imaging: Registration and image fusion
- ▶ Medical and Biological imaging systems:
Multi modal image fusion
- ▶ Holographic and 3D TV imaging: 3D from 2D
- ▶ 3D photography and surface modeling for 3-D scenes

SISO (Single Input Single Output) SR problem



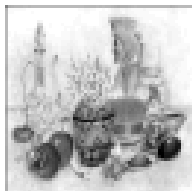
- ▶ B : Blurring (needs image restoration)

$$g(x, y) = \iint f(x', y') h(x - x', y - y') dx' dy'$$

$$g(\mathbf{r}) = \iint f(\mathbf{r}') h(\mathbf{r} - \mathbf{r}') d\mathbf{r}'$$

- ▶ $h(\mathbf{r}) = h(x, y)$: Point Spread function
- ▶ Convolution/Deconvolution

SISO (Single Input Single Output) SR problem



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\Rightarrow

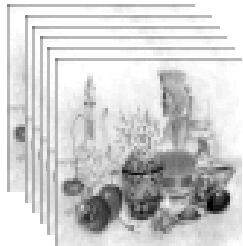


$g(\mathbf{r}) \quad \longleftarrow \mathcal{D} \mathcal{B} \longleftarrow$

$f(\mathbf{r})$

- ▶ \mathcal{B} : Blurring (needs image restoration)
- ▶ \mathcal{D} : Down sampling (needs interpolation and Up Sampling)

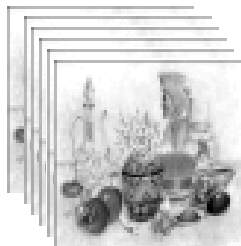
MISO (Multi Input Single Output) SR problem



$$g_k(\mathbf{r}) \quad \longleftarrow \mathcal{D} \mathcal{M}_k \mathcal{B} \longleftarrow f(\mathbf{r})$$

- ▶ \mathcal{B} : Blurring (needs image restoration)
- ▶ \mathcal{M}_k : Movement (needs Registration and image fusion)
- ▶ \mathcal{D} : Down sampling (needs interpolation and Up Sampling)

MIMO (Multi Input Multi Output) SR problem



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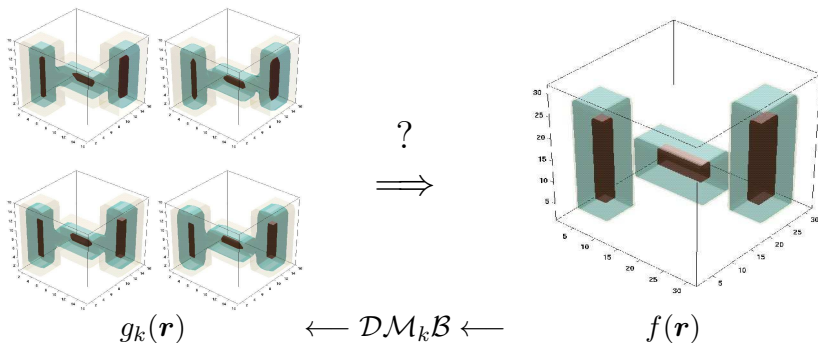
⇒



$$g_k(\mathbf{r}) \quad \longleftarrow \mathcal{D} \mathcal{M}_k \mathcal{B} \longleftarrow \quad f_k(\mathbf{r})$$

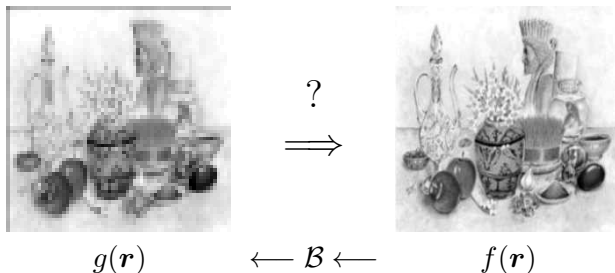
- ▶ \mathcal{B} : Blurring (needs image restoration)
- ▶ \mathcal{M}_k : Movement
(needs Registration and image fusion)
- ▶ \mathcal{D} : Down sampling (needs interpolation and Up Sampling)

MISO 3D SR problem



- ▶ Non Destructive Testing (NDT) using Computed Tomography (CT)
- ▶ Multi modal medical imaging

Forward model for SISO SR problem



- ▶ \mathcal{B} : Blurring (needs image restoration)

$$g(x, y) = \iint f(x', y') h(x - x', y - y') dx' dy'$$

$$g(\mathbf{r}) = \iint f(\mathbf{r}') h(\mathbf{r} - \mathbf{r}') d\mathbf{r}'$$

- ▶ $h(\mathbf{r}) = h(x, y)$: Point Spread function
- ▶ Convolution/Deconvolution

Image Restoration (Deconvolution)

- ▶ Forward problem: Convolution:

$$g(x, y) = \iint f(x', y') h(x - x', y - y') dx' dy'$$

- ▶ Inverse problem: Given g and h find f : Deconvolution
- ▶ Fourier based methods:

$$\begin{cases} F(u, v) = \iint f(x, y) \exp \{-j(ux + vy)\} dx dy \\ f(x, y) = \iint F(u, v) \exp \{+j(ux + vy)\} du dv \end{cases}$$

$$g(x, y) = f(x, y) * h(x, y) \longrightarrow G(u, v) = H(u, v)F(u, v)$$

- ▶ Inverse Filtering: $F(u, v) = \frac{1}{H(u, v)}G(u, v)$

Deconvolution: 1D and 2D cases

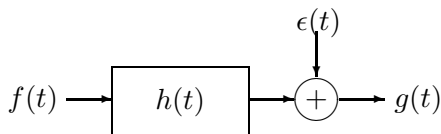
$$\begin{array}{c} \epsilon(t) \\ \downarrow \\ f(t) \longrightarrow \boxed{h(t)} \longrightarrow \oplus \longrightarrow g(t) \end{array}$$
$$g(t) = \int f(t') h(t - t') dt' + \epsilon(t)$$

- ▶ $f(t)$, $g(t)$ and $\epsilon(t)$ are modelled as Gaussian random signal

$$\begin{array}{c} \epsilon(x, y) \\ \downarrow \\ f(x, y) \longrightarrow \boxed{h(x, y)} \longrightarrow \oplus \longrightarrow g(x, y) \end{array}$$
$$g(x, y) = \iint f(x', y') h(x - x', y - y') dx' dy' + \epsilon(x, y)$$

- ▶ $f(x, y)$, $g(x, y)$ and $\epsilon(x, y)$ are modelled as homogeneous and Gaussian random fields

Wiener Filtering: 1D Case



$$g(t) = h(t) * f(t) + \epsilon(t)$$

- ▶ Expected values:

$$\mathbf{E} \{g(t)\} = h(t) * \mathbf{E} \{f(t)\} + \mathbf{E} \{\epsilon(t)\}$$

- ▶ Auto and Inter correlation functions:

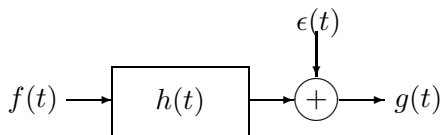
$$R_{gg}(\tau) = \mathbf{E} \{g(t) g(t + \tau)\}$$

$$R_{ff}(\tau) = \mathbf{E} \{f(t) f(t + \tau)\}$$

$$R_{\epsilon f}(\tau) = R_{f\epsilon}(-\tau) = \mathbf{E} \{\epsilon(t) f(t + \tau)\}$$

$$R_{gf}(\tau) = R_{fg}(-\tau) = \mathbf{E} \{g(t) f(t + \tau)\}$$

Wiener Filtering: 1D Case



- ▶ Auto and Inter correlation functions:

$$R_{gg}(\tau) = h(t) * h(t) * R_{ff}(\tau) + R_{\epsilon\epsilon}(\tau)$$

$$R_{gf}(\tau) = h(t) * R_{ff}(\tau)$$

- ▶ Spectral density functions:

$$S_{gg}(\omega) = |H(\omega)|^2 S_{ff}(\omega) + R_{\epsilon\epsilon}(\omega)$$

$$S_{gf}(\omega) = H(\omega) S_{ff}(\omega)$$

$$S_{fg}(\omega) = H^*(\omega) S_{ff}(\omega)$$

- ▶ Wiener filtering:

$$g(t) \longrightarrow \boxed{w(t)} \longrightarrow \hat{f}(t) \quad \text{or} \quad G(\omega) \longrightarrow \boxed{W(\omega)} \longrightarrow \hat{F}(\omega)$$

Wiener Filtering: 1D Case

$$EQM = E \left\{ [f(t) - \hat{f}(t)]^2 \right\} = E \left\{ [f(t) - w(t) * g(t)]^2 \right\}$$

$$\frac{\partial EQM}{\partial f} = -2E \left\{ [f(t) - w(t) * g(t)] * g(t + \tau) \right\} = 0$$

$$E \left\{ [f(t) - w(t) * g(t)] g(t + \tau) \right\} = 0 \quad \forall t, \tau \longrightarrow$$

$$R_{fg}(\tau) = w(t) * R_{gg}(\tau)$$

$$W(\omega) = \frac{S_{fg}(\omega)}{S_{gg}(\omega)} = \frac{H^*(\omega) S_{ff}(\omega)}{|H(\omega)|^2 S_{ff}(\omega) + S_{\epsilon\epsilon}(\omega)}$$

$$W(\omega) = \frac{H^*(\omega) S_{ff}(\omega)}{|H(\omega)|^2 S_{ff}(\omega) + S_{\epsilon\epsilon}(\omega)} = \frac{1}{H(\omega)} \frac{|H(\omega)|^2}{|H(\omega)|^2 + \frac{S_{\epsilon\epsilon}(\omega)}{S_{ff}(\omega)}}$$

Wiener Filtering: 2D Case

- ▶ Linear Estimation: $\hat{f}(x, y)$ is such that:
 - ▶ $\hat{f}(x, y)$ depends on $g(x, y)$ in a linear way:

$$\hat{f}(x, y) = \iint g(x', y') w(x - x', y - y') dx' dy'$$

$w(x, y)$ is the impulse response of the Wiener filter

- ▶ minimizes MSE: $E \{ |f(x, y) - \hat{f}(x, y)|^2 \}$
- ▶ Orthogonality condition:

$$(f(x, y) - \hat{f}(x, y)) \perp g(x', y') \quad \longrightarrow \quad E \{ (f(x, y) - \hat{f}(x, y)) g(x', y') \} = 0$$

$$\hat{f} = g * w \quad \longrightarrow \quad E \{ (f(x, y) - g(x, y) * w(x, y)) g(x + \alpha_1, y + \alpha_2) \} = 0$$

$$R_{fg}(\alpha_1, \alpha_2) = (R_{gg} * w)(\alpha_1, \alpha_2) \quad \longrightarrow \quad \text{TF} \quad \longrightarrow \quad S_{fg}(u, v) = S_{gg}(u, v) W(u, v)$$

\Downarrow

$$W(u, v) = \frac{S_{fg}(u, v)}{S_{gg}(u, v)}$$

Wiener filtering: 1D and 2D Cases

Signal	Image
$W(\omega) = \frac{S_{fg}(\omega)}{S_{gg}(\omega)}$	$W(u, v) = \frac{S_{fg}(u, v)}{S_{gg}(u, v)}$

Particular Case:

$f(x, y)$ and $\epsilon(x, y)$ are assumed to be centered and non correlated

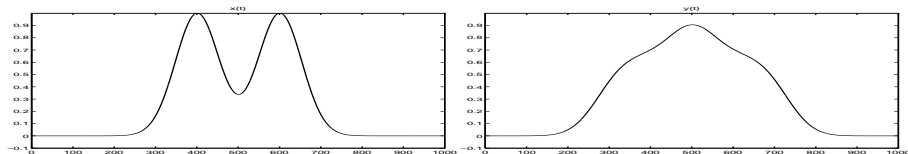
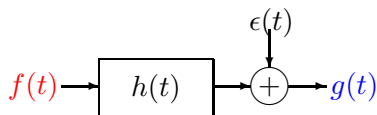
$$S_{fg}(u, v) = H'(u, v) S_{ff}(u, v)$$

$$S_{gg}(u, v) = |H(u, v)|^2 S_{ff}(u, v) + S_{\epsilon\epsilon}(u, v)$$

$$W(u, v) = \frac{H'(u, v) S_{ff}(u, v)}{|H(u, v)|^2 S_{ff}(u, v) + S_{\epsilon\epsilon}(u, v)}$$

Signal	Image
$W(\omega) = \frac{1}{H(\omega)} \frac{ H(\omega) ^2}{ H(\omega) ^2 + \frac{S_{\epsilon\epsilon}(\omega)}{S_{ff}(\omega)}}$	$W(u, v) = \frac{1}{H(u, v)} \frac{ H(u, v) ^2}{ H(u, v) ^2 + \frac{S_{\epsilon\epsilon}(u, v)}{S_{ff}(u, v)}}$

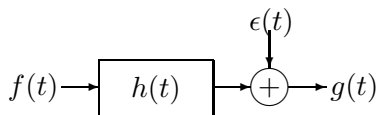
Convolution, Deconvolution, Identification and Blind Deconvolution in signal processing



$$g(t) = \int f(t')h(t-t') dt' + b(t) = \int h(t')f(t-t') dt' + b(t)$$

- ▶ Convolution: Given f and h compute g
- ▶ Identification: Given f and g estimate h
- ▶ Deconvolution: Given g and h estimate f
- ▶ Blind deconvolution: Given g estimate both h and f

Convolution: Discretization



$$g(t) = \int f(t') h(t - t') dt' + \epsilon(t) = \int h(t') f(t - t') dt' + \epsilon(t)$$

- ▶ The signals $f(t)$, $g(t)$, $h(t)$ are discretized with the same sampling period $\Delta T = 1$,
- ▶ The impulse response is finite (FIR) : $h(t) = 0$, for t such that $t < -q\Delta T$ or $\forall t > p\Delta T$.

$$g(m) = \sum_{k=-q}^p h(k) f(m - k) + \epsilon(m), \quad m = 0, \dots, M$$

Convolution: Discretized matrix vector forms

$$\begin{bmatrix} g^{(0)} \\ g^{(1)} \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ g^{(M)} \end{bmatrix} = \begin{bmatrix} h^{(p)} & \cdots & h^{(0)} & \cdots & h^{(-q)} & 0 & \cdots & \cdots & \cdots & 0 \\ 0 & \ddots & & \ddots & & \ddots & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & h^{(p)} & \cdots & h^{(0)} & \cdots & h^{(-q)} & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ \vdots & & & & & & & & & \vdots \\ 0 & \cdots & \cdots & 0 & h^{(p)} & \cdots & h^{(0)} & \cdots & h^{(-q)} & 0 \end{bmatrix} \begin{bmatrix} f^{(-p)} \\ \vdots \\ f^{(0)} \\ f^{(1)} \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ f^{(M)} \\ f^{(M+1)} \\ \vdots \\ f^{(M+q)} \end{bmatrix}$$

$$g = Hf + \epsilon$$

- ▶ g is a $(M + 1)$ -dimensional vector,
- ▶ f has dimension $M + p + q + 1$,
- ▶ $h = [h^{(p)}, \dots, h^{(0)}, \dots, h^{(-q)}]$ has dimension $(p + q + 1)$
- ▶ H has dimensions $(M + 1) \times (M + p + q + 1)$.

Convolution: Discretized matrix vector form

- ▶ If system is causal ($q = 0$) we obtain

$$\begin{bmatrix} g(0) \\ g(1) \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ g(M) \end{bmatrix} = \begin{bmatrix} h(p) & \cdots & h(0) & 0 & \cdots & \cdots & 0 \\ 0 & & & & & & \vdots \\ \vdots & & & & & & \vdots \\ \vdots & & h(p) & \cdots & h(0) & & \vdots \\ \vdots & & & & & & \vdots \\ \vdots & & & & & & 0 \\ 0 & \cdots & \cdots & 0 & h(p) & \cdots & h(0) \end{bmatrix} \begin{bmatrix} f(-p) \\ \vdots \\ f(0) \\ f(1) \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ f(M) \end{bmatrix}$$

- ▶ \mathbf{g} is a $(M + 1)$ -dimensional vector,
- ▶ \mathbf{f} has dimension $M + p + 1$,
- ▶ $\mathbf{h} = [h(p), \dots, h(0)]$ has dimension $(p + 1)$
- ▶ \mathbf{H} has dimensions $(M + 1) \times (M + p + 1)$.

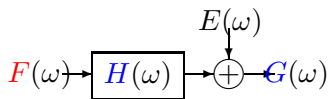
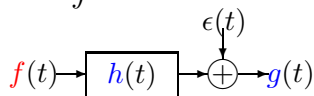
Convolution: Causal systems and causal input

$$\begin{bmatrix} g(0) \\ g(1) \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ g(M) \end{bmatrix} = \begin{bmatrix} h(0) & & & & & & \\ & h(1) & \ddots & & & & \\ & \vdots & & & & & \\ & h(p) & \cdots & h(0) & & & \\ & 0 & \ddots & & \ddots & & \\ & \vdots & & & & & \\ 0 & \cdots & 0 & h(p) & \cdots & h(0) & \end{bmatrix} \begin{bmatrix} f(0) \\ f(1) \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ f(M) \end{bmatrix}$$

- ▶ \mathbf{g} is a $(M + 1)$ -dimensional vector,
- ▶ \mathbf{f} has dimension $M + 1$,
- ▶ $\mathbf{h} = [h(p), \dots, h(0)]$ has dimension $(p + 1)$
- ▶ \mathbf{H} has dimensions $(M + 1) \times (M + 1)$.

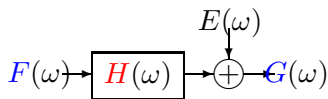
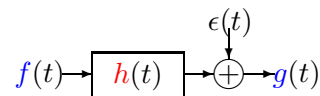
Convolution, Identification, Deconvolution and Blind deconvolution problems

$$g(t) = \int f(t') h(t - t') dt' + \epsilon(t) = \int h(t') f(t - t') dt' + \epsilon(t)$$



$$G(\omega) = H(\omega) F(\omega) + E(\omega)$$

$$F(\omega) = \frac{G(\omega)}{H(\omega)} + \frac{E(\omega)}{H(\omega)}$$



$$G(\omega) = H(\omega) F(\omega) + E(\omega)$$

$$H(\omega) = \frac{G(\omega)}{F(\omega)} + \frac{E(\omega)}{F(\omega)}$$

- ▶ Convolution: Given h and f compute g
- ▶ Identification: Given f and g estimate h
- ▶ Simple Deconvolution: Given h and g estimate f
- ▶ Blind Deconvolution: Given g estimate h and f

Deconvolution: Given g and h estimate f

- ▶ Direct computation: $f = \text{deconv}(g, h)$
- ▶ Fourier domain: Inverse Filtering $F(\omega) = \frac{G(\omega)}{H(\omega)}$
 - ▶ Compute $H(\omega)$, $G(\omega)$ and $F(\omega) = \frac{G(\omega)}{H(\omega)}$
 - ▶ Compute $g(t)$ by inverse FT of $F(\omega)$
- ▶ Main difficulties: Divide by zero and noise amplification

Identification: Given g and f estimate h

- ▶ Direct computation:

- ▶ $f(t) = \delta(t) \rightarrow g(t) = h(t) \rightarrow h(t) = g(t)$

- ▶ $f(t) = \begin{cases} 0 & t < 0 \\ 1 & t > 0 \end{cases} \rightarrow g(t) = \int_0^t h(t) dt \rightarrow h(t) = \frac{dg(t)}{dt}$

- ▶ Fourier domain: Inverse Filtering $H(\omega) = \frac{G(\omega)}{F(\omega)}$

- ▶ Compute $F(\omega)$, $G(\omega)$ and $H(\omega) = \frac{G(\omega)}{F(\omega)}$

- ▶ Compute $h(t)$ by inverse FT of $H(\omega)$

- ▶ Main difficulties: Divide by zero and noise amplification

Convolution: Discretization for Identification

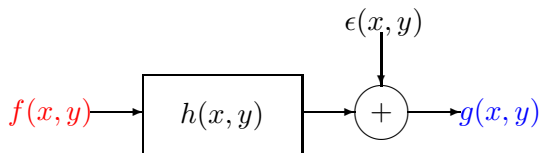
Causal systems and causal input

$$\begin{bmatrix} g(0) \\ g(1) \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ \vdots \\ g(M) \end{bmatrix} = \begin{bmatrix} 0 & \cdot & 0 & f(0) \\ \cdot & \cdot & f(0) & f(1) \\ \cdot & \cdot & f(0) & f(1) \\ \cdot & \cdot & \cdot & \cdot \\ f(0) & f(1) & \cdot & \cdot \\ f(1) & \cdot & \cdot & f(M-p) \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot \\ f(M-p) & \cdot & \cdot & f(M) \end{bmatrix} \begin{bmatrix} h(p) \\ h(p-1) \\ \vdots \\ \vdots \\ h(1) \\ h(0) \end{bmatrix}$$

$$\mathbf{g} = \mathbf{F} \mathbf{h} + \boldsymbol{\epsilon}$$

- ▶ \mathbf{g} is a $(M + 1)$ -dimensional vector,
- ▶ \mathbf{F} has dimension $(M + 1) \times (p + 1)$,

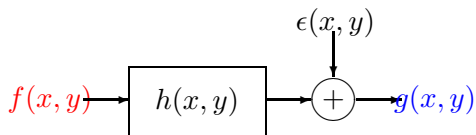
Convolution in imaging systems



$$g(x, y) = \iint f(x', y') h(x, y; x', y') dx' dy' + \epsilon(x, y)$$



2D Convolution for image restoration



$$g(x, y) = \iint_D f(x', y') h(x - x', y - y') dx' dy' + b(x, y)$$

$$g(m\Delta x, n\Delta y) = \sum_{i=-I}^{+I} \sum_{j=-J}^{+J} h(i\Delta x, j\Delta y) f((m - i)\Delta x, (n - j)\Delta y)$$

$$\left\{ \begin{array}{l} m = 1, \dots, M \\ n = 1, \dots, N \end{array} \right. \quad \Delta x = \Delta y = 1$$

$$g(m, n) = \sum_{i=-I}^{+I} \sum_{j=-J}^{+J} h(i, j) f(m - i, n - j)$$

2D Convolution for image restoration

Two characteristics:

$$g(m, n) = \sum_{i=-I}^{+I} \sum_{j=-J}^{+J} h(i, j) f(m - i, n - j)$$

- ▶ $g(m, n)$ depends on $f(k, l)$ for $(k, l) \in \mathcal{N}(k, l)$ where $\mathcal{N}(k, l)$ means the neighborhood pixels around the pixel $(k, l) \rightarrow$ No Causality
- ▶ The boarding effects cannot be neglected as easily as in the 1D case.

Vectorial Forme:

$$g(m, n) = \sum_{i=-I}^{+I} \sum_{j=-J}^{+J} h(i, j) f(m - i, n - j)$$

$$g(m, n) \left\{ \begin{array}{l} m = 1, \dots, M \\ n = 1, \dots, N \end{array} \right\} f(k, l) \left\{ \begin{array}{l} k = 1, \dots, K \\ l = 1, \dots, L \end{array} \right\} h(i, j) \left\{ \begin{array}{l} i = 1, \dots, I \\ j = 1, \dots, J \end{array} \right\}$$

$$\mathbf{g} = \mathbf{H} \mathbf{f}$$

2D Convolution for image restoration

$$\mathbf{g} = \begin{bmatrix} g_{(1,1)}, \dots, g_{(M,1)}, & g_{(1,2)}, \dots, g_{(M,2)}, & \dots, & g_{(1,N)}, \dots, g_{(M,N)} \end{bmatrix}^t$$

— — — 1 — — — — — — 2 — — — — — — N — — —

$$\mathbf{f} = \begin{bmatrix} f_{(1,1)}, \dots, f_{(K,1)}, & f_{(1,2)}, \dots, f_{(K,2)}, & \dots, & f_{(1,L)}, \dots, f_{(K,L)} \end{bmatrix}^t$$

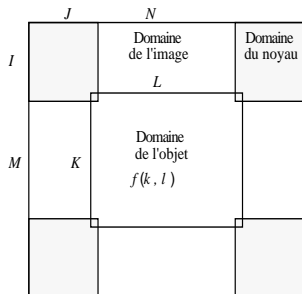
— — — 1 — — — — — — 2 — — — — — — L — — —

The structure of the matrix \mathbf{H} depends on the domains D_h , D_f and D_g .

Matrix Form \mathbf{H} :

- ▶ Image $>$ Object
- ▶ Image=Object
- ▶ Image $<$ Object

2D Convolution for image restoration: Image > Object



$$D_g > D_f \quad \left\{ \begin{array}{l} M = K + I - 1 \\ N = L + J - 1 \end{array} \right.$$

$$g(m, n) \left\{ \begin{array}{l} m = 1, \dots, M \\ n = 1, \dots, N \end{array} \right. \quad f(k, l) \left\{ \begin{array}{l} k = 1, \dots, K \\ l = 1, \dots, L \end{array} \right. \quad h(i, j) \left\{ \begin{array}{l} i = 1, \dots, I \\ j = 1, \dots, J \end{array} \right.$$

$$\mathbf{g} = \begin{bmatrix} g_{(1,1)}, \dots, g_{(M,1)}, & g_{(1,2)}, \dots, g_{(M,2)}, & \dots, & g_{(1,N)}, \dots, g_{(M,N)} \end{bmatrix}^t$$

- - - 1 - - -
- - - 2 - - -
- - - N - - -

$$\mathbf{f} = \begin{bmatrix} f_{(1,1)}, \dots, f_{(K,1)}, & f_{(1,2)}, \dots, f_{(K,2)}, & \dots, & f_{(1,L)}, \dots, f_{(K,L)} \end{bmatrix}^t$$

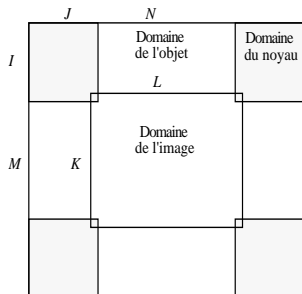
- - - 1 - - -
- - - 2 - - -
- - - L - - -

2D Convolution for image restoration: Image > Object

$$\mathbf{H} = \begin{bmatrix} H_I & \cdot & \cdots & \cdots & \cdots & \cdot & \cdots & \cdots & \cdots \\ \vdots & H_I & \cdot & \cdot & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \ddots & \cdot & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \cdot & \ddots & \cdot & \vdots & \cdot & \cdot & \cdot \\ H_1 & \cdot & \cdot & \cdot & H_I & \cdot & \cdot & \cdot & \cdot \\ \cdot & H_1 & \cdot & \cdot & \cdot & H_I & \cdot & \cdot & \cdot \\ \vdots & \cdot & \ddots & \cdot & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \cdot & \ddots & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \cdot & \cdot & \ddots & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdots & \cdots & \cdots & \cdots & \cdot & H_1 & \cdots & \cdots \end{bmatrix} \quad \mathbf{H}_i = \begin{bmatrix} h(i, J) & \cdot & \cdots & \cdots & \cdots & \cdot & \cdots & \cdots & \cdots \\ \vdots & h(i, J) & \cdot & \cdot & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \ddots & \cdot & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \cdot & \ddots & \cdot & \vdots & \cdot & \cdot & \cdot \\ h(i, 1) & \cdot & \cdot & \cdot & h(i, J) & \cdot & \cdot & \cdot & \cdot \\ \cdot & h(i, 1) & \cdot & \cdot & \cdot & h(i, J) & \cdot & \cdot & \cdot \\ \vdots & \cdot & \ddots & \cdot & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \cdot & \ddots & \cdot & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdot & \cdot & \cdot & \ddots & \vdots & \cdot & \cdot & \cdot \\ \vdots & \cdots & \cdots & \cdots & \cdots & \cdot & h(i, 1) & \cdots & \cdots \end{bmatrix}$$

Toeplitz-Bloc-Toeplitz

2D Convolution for image restoration: Image < Object



$$D_g < D_f \quad \left\{ \begin{array}{l} M = K - I - 1 \\ N = L - J + 1 \end{array} \right.$$

$$g(m, n) \left\{ \begin{array}{l} m = 1, \dots, M \\ n = 1, \dots, N \end{array} \right. \quad f(k, l) \left\{ \begin{array}{l} k = 1, \dots, K \\ l = 1, \dots, L \end{array} \right. \quad h(i, j) \left\{ \begin{array}{l} i = 1, \dots, I \\ j = 1, \dots, J \end{array} \right.$$

$$\mathbf{g} = \begin{bmatrix} g_{(1,1)}, \dots, g_{(M,1)}, & g_{(1,2)}, \dots, g_{(M,2)}, & \dots, & g_{(1,N)}, \dots, g_{(M,N)} \end{bmatrix}^t$$

— — — 1 — — —
— — — 2 — — —
— — — N — — —

$$\mathbf{f} = \begin{bmatrix} f_{(1,1)}, \dots, f_{(K,1)}, & f_{(1,2)}, \dots, f_{(K,2)}, & \dots, & f_{(1,L)}, \dots, f_{(K,L)} \end{bmatrix}^t$$

— — — 1 — — —
— — — 2 — — —
— — — L — — —

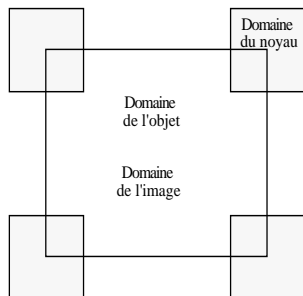
2D Convolution for image restoration: Image < Object

$$\mathbf{H} = \begin{bmatrix} H_1 & H_2 & \cdots & H_I & \cdot & \cdots & \cdot \\ \cdot & H_1 & & & H_I & \ddots & \vdots \\ \vdots & \ddots & H_1 & & & H_I & \cdot \\ \vdots & & & & & & \vdots \\ \cdot & \cdots & \cdot & H_1 & H_2 & & H_I \end{bmatrix}$$

with

$$H_i = \begin{bmatrix} h(i,1) & h(i,2) & \cdots & h(i,J) & \cdot & \cdots & \cdot \\ \cdot & h(i,1) & & & h(i,J) & \ddots & \vdots \\ \vdots & \ddots & h(i,1) & & & h(i,J) & \cdot \\ \vdots & & & & & & \vdots \\ \cdot & \cdots & \cdot & h(i,1) & h(i,2) & & h(i,J) \end{bmatrix}$$

2D Convolution for image restoration: Image=Object



$$D_g = D_f \quad \left\{ \begin{array}{l} M = K \\ N = L \end{array} \right.$$

$$g(m, n) \left\{ \begin{array}{l} m = 1, \dots, M \\ n = 1, \dots, N \end{array} \right. \quad f(k, l) \left\{ \begin{array}{l} k = 1, \dots, K \\ l = 1, \dots, L \end{array} \right. \quad h(i, j) \left\{ \begin{array}{l} i = 1, \dots, I \\ j = 1, \dots, J \end{array} \right.$$

$$\mathbf{g} = \begin{bmatrix} g_{(1,1)}, \dots, g_{(M,1)}, & g_{(1,2)}, \dots, g_{(M,2)}, & \dots, & g_{(1,N)}, \dots, g_{(M,N)} \end{bmatrix}^t$$

— — — 1 — — —
— — — 2 — — —
— — — N — — —

$$\mathbf{f} = \begin{bmatrix} f_{(1,1)}, \dots, f_{(K,1)}, & f_{(1,2)}, \dots, f_{(K,2)}, & \dots, & f_{(1,L)}, \dots, f_{(K,L)} \end{bmatrix}^t$$

— — — 1 — — —
— — — 2 — — —
— — — L — — —

2D Convolution for image restoration: Circulante forme

$$g(m, n) \left\{ \begin{array}{l} m = 1, \dots, M \\ n = 1, \dots, N \end{array} \right. \quad f(k, l) \left\{ \begin{array}{l} k = 1, \dots, K \\ l = 1, \dots, L \end{array} \right. \quad h(i, j) \left\{ \begin{array}{l} i = 1, \dots, I \\ j = 1, \dots, J \end{array} \right.$$

$$\left\{ \begin{array}{l} P = K + I - 1 \\ Q = L + J - 1 \end{array} \right.$$

$$\tilde{f}(m, n) = \begin{bmatrix} f((m, n)) & \vdots & 0 \\ \dots & \dots & \dots \\ 0 & \vdots & 0 \end{bmatrix} \quad \dim(\tilde{f}) = [P, Q]$$

$$\tilde{g}(k, l) = \begin{bmatrix} g(k, l) & \vdots & 0 \\ \dots & \dots & \dots \\ 0 & \vdots & 0 \end{bmatrix} \quad \dim(\tilde{g}) = [P, Q]$$

$$\tilde{h}(i, j) = \begin{bmatrix} h(i, j) & \vdots & 0 \\ \dots & \dots & \dots \\ 0 & \vdots & 0 \end{bmatrix} \quad \dim(\tilde{h}) = [P, Q]$$

2D Convolution for image restoration: Circulante forme

$$H = \begin{bmatrix} H_1 & H_2 & \cdots & \cdots & \cdots & H_P \\ H_P & H_1 & H_2 & \cdots & \cdots & H_{P-1} \\ \vdots & \vdots & \vdots & & & \vdots \\ \vdots & \vdots & \vdots & & & \vdots \\ H_P & H_{P-1} & \cdots & \cdots & \cdots & H_1 \end{bmatrix} \quad \text{bloc-circulante}$$

$$H_i = \begin{bmatrix} h(i, 1) & h(i, 2) & \cdots & \cdots & \cdots & h(i, P) \\ h(i, P) & h(i, 1) & h(i, 2) & \cdots & \cdots & h(i, P) \\ \vdots & \vdots & \vdots & & & \vdots \\ \vdots & \vdots & \vdots & & & \vdots \\ h(i, P) & h(i, P-1) & h(i, P-2) & \cdots & \cdots & h(i, 1) \end{bmatrix} \quad \text{circulante}$$

Circulante-Bloc-Circulante

Classification of the signal and image restoration methods

► Analytical methods

$$f(t) \longrightarrow \boxed{\mathcal{H}} \longrightarrow g(t) = \mathcal{H}[f(t)]$$

$$f(x, y) \longrightarrow \boxed{\mathcal{H}} \longrightarrow g(x, y) = \mathcal{H}[f(x, y)]$$

\mathcal{H} Linear Operator

$$g(t) \longrightarrow \boxed{\mathcal{G}} \longrightarrow \hat{f}(t) = \mathcal{H}^{-1}[f(t)]$$

$$g(x, y) \longrightarrow \boxed{\mathcal{G}} \longrightarrow \hat{f}(x, y) = \mathcal{H}^{-1}[f(x, y)]$$

\mathcal{G} Linear Operator approximating \mathcal{H}^{-1}

- Inverse Filtering
- Pseudo-inverse Filtering
- Wiener Filtering

Classification of the signal and image restoration methods

▶ Algebraic methods

$$g(t) = \mathcal{H}[f(t)] \longrightarrow \text{Discretization} \longrightarrow \mathbf{g} = \mathbf{H}\mathbf{f}$$

$$g(x, y) = \mathcal{H}[f(x, y)] \longrightarrow \text{Discretization} \longrightarrow \mathbf{g} = \mathbf{H}\mathbf{f}$$

Ideal case : \mathbf{H} invertible $\longrightarrow \hat{\mathbf{f}} = \mathbf{H}^{-1}\mathbf{g}$

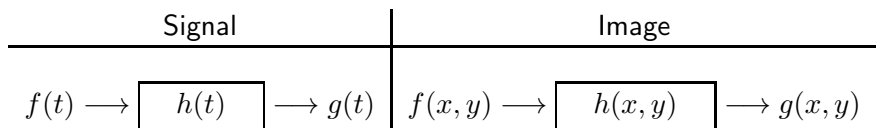
More general case : \mathbf{H} is not invertible

- ▶ Generalized Inversion
- ▶ Least Squares (LS) and Minimum norm LS
- ▶ Regularization

▶ Probabilistic methods

- ▶ Wiener Filtering
- ▶ Kalman Filtering
- ▶ General Bayesian approach

Algebraic Approches



Discretization



$$g = Hf$$

- ▶ **Ideal case:** H invertible $\longrightarrow \hat{f} = H^{-1}g$
- ▶ $M > N$ **Least Squares:** $\hat{f} = \arg \min_{\mathbf{f}} \{J(\mathbf{f})\}$

$$J(\mathbf{f}) = \|\mathbf{g} - H\mathbf{f}\|^2 = [\mathbf{g} - H\mathbf{f}]'[\mathbf{g} - H\hat{\mathbf{f}}]$$

$$\nabla J = -2H'[\mathbf{g} - H\mathbf{f}] = 0 \longrightarrow H'H\mathbf{f} = H'g \longrightarrow \hat{\mathbf{f}} = (H'H)^{-1}H'g$$

- ▶ $M < N$ **Min Norm Solution:** $\hat{\mathbf{f}} = H'(HH')^{-1}g$

Regularization

- ▶ $M > N$ **Least Squares:** $\hat{\mathbf{f}} = \arg \min_{\mathbf{f}} \{\|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2\}$
- ▶ $M < N$ **Min Norm Solution:** $\hat{\mathbf{f}} = \arg \min_{\mathbf{H}\mathbf{f}=\mathbf{g}} \{\|\mathbf{f}\|^2\}$
- ▶ **Regularization:** $\hat{\mathbf{f}} = \arg \min_{\mathbf{H}\mathbf{f}=\mathbf{g}} \{\|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 + \lambda\|\mathbf{f}\|^2\}$

$$J(\mathbf{f}) = \|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 + \lambda\|\mathbf{D}\mathbf{f}\|^2$$

$$\mathbf{D} = \begin{bmatrix} 1 & 0 & \cdots & \cdots & 0 \\ -1 & 1 & \ddots & & \vdots \\ 0 & -1 & 1 & \ddots & \vdots \\ & 0 & -1 & 1 & \ddots \\ 0 & & & 0 & -1 & 1 \end{bmatrix} \text{ or } \mathbf{D} = \begin{bmatrix} 1 & 0 & \cdots & \cdots & 0 \\ -2 & 1 & \ddots & & \vdots \\ 1 & -2 & 1 & \ddots & \vdots \\ & 1 & -2 & 1 & \ddots \\ 0 & & & 1 & -2 & 1 \end{bmatrix}$$

$$\nabla J = 2\mathbf{H}'[\mathbf{H}\mathbf{f} - \mathbf{g}]' + 2\lambda\mathbf{D}'\mathbf{D}\mathbf{f} = 0$$

$$[\mathbf{H}'\mathbf{H} + \lambda\mathbf{D}'\mathbf{D}]\hat{\mathbf{f}} = \mathbf{H}'\mathbf{g} \longrightarrow \hat{\mathbf{f}} = [\mathbf{H}'\mathbf{H} + \lambda\mathbf{D}'\mathbf{D}]^{-1}\mathbf{H}'\mathbf{g}$$

Bayesian estimation approach

$$\mathcal{M} : \quad \mathbf{g} = \mathbf{H}\mathbf{f} + \epsilon$$

- ▶ Observation model \mathcal{M} + Hypothesis on the noise $\epsilon \longrightarrow$

$$p(\mathbf{g}|\mathbf{f}; \mathcal{M}) = p_{\epsilon}(\mathbf{g} - \mathbf{H}\mathbf{f})$$

- ▶ A priori information $p(\mathbf{f}|\mathcal{M})$

- ▶ Bayes :
$$p(\mathbf{f}|\mathbf{g}; \mathcal{M}) = \frac{p(\mathbf{g}|\mathbf{f}; \mathcal{M}) p(\mathbf{f}|\mathcal{M})}{p(\mathbf{g}|\mathcal{M})}$$

Link with regularization :

Maximum A Posteriori (MAP) :

$$\begin{aligned} \hat{\mathbf{f}} &= \arg \max_{\mathbf{f}} \{p(\mathbf{f}|\mathbf{g})\} = \arg \max_{\mathbf{f}} \{p(\mathbf{g}|\mathbf{f}) p(\mathbf{f})\} \\ &= \arg \min_{\mathbf{f}} \{-\ln p(\mathbf{g}|\mathbf{f}) - \ln p(\mathbf{f})\} \end{aligned}$$

with $Q(\mathbf{g}, \mathbf{H}\mathbf{f}) = -\ln p(\mathbf{g}|\mathbf{f})$ and $\lambda\Omega(\mathbf{f}) = -\ln p(\mathbf{f})$

Case of linear models and Gaussian priors

$$\mathbf{g} = \mathbf{H}\mathbf{f} + \boldsymbol{\epsilon}$$

- ▶ Hypothesis on the noise: $\boldsymbol{\epsilon} \sim \mathcal{N}(0, \sigma_{\boldsymbol{\epsilon}}^2 \mathbf{I})$

$$p(\mathbf{g}|\mathbf{f}) \propto \exp \left\{ -\frac{1}{2\sigma_{\boldsymbol{\epsilon}}^2} \|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 \right\}$$

- ▶ Hypothesis on \mathbf{f} : $\mathbf{f} \sim \mathcal{N}(0, \sigma_f^2 (\mathbf{D}'\mathbf{D})^{-1})$

$$p(\mathbf{f}) \propto \exp \left\{ -\frac{1}{2\sigma_f^2} \|\mathbf{D}\mathbf{f}\|^2 \right\}$$

- ▶ A posteriori:

$$\begin{aligned} p(\mathbf{f}|\mathbf{g}) &\propto \exp \left\{ -\frac{1}{2\sigma_{\boldsymbol{\epsilon}}^2} \|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 - \frac{1}{2\sigma_f^2} \|\mathbf{D}\mathbf{f}\|^2 \right\} \\ &\propto \exp \left\{ -\frac{1}{2\sigma_{\boldsymbol{\epsilon}}^2} (\mathbf{f} - \hat{\mathbf{f}})' \hat{\boldsymbol{\Sigma}}^{-1} (\mathbf{f} - \hat{\mathbf{f}}) \right\} \end{aligned}$$

- ▶ MAP : $\hat{\mathbf{f}} = \arg \max_{\mathbf{f}} \{p(\mathbf{f}|\mathbf{g})\} = \arg \min_{\mathbf{f}} \{J(\mathbf{f})\}$

$$\text{with } J(\mathbf{f}) = \|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 + \lambda \|\mathbf{D}\mathbf{f}\|^2, \quad \lambda = \frac{\sigma_{\boldsymbol{\epsilon}}^2}{\sigma_f^2}$$

- ▶ Advantage : characterization of the solution

$$\mathbf{f}|\mathbf{g} \sim \mathcal{N}(\hat{\mathbf{f}}, \hat{\mathbf{P}}) \quad \text{with } \hat{\mathbf{f}} = \hat{\mathbf{P}}\mathbf{H}'\mathbf{g}, \quad \hat{\mathbf{P}} = (\mathbf{H}'\mathbf{H} + \lambda\mathbf{D}'\mathbf{D})^{-1}$$

MAP estimation with other priors:

$$\hat{\mathbf{f}} = \arg \min_{\mathbf{f}} \{J(\mathbf{f})\} \quad \text{with} \quad J(\mathbf{f}) = \|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 + \lambda\Omega(\mathbf{f})$$

Separable priors:

- ▶ Gaussian: $p(f_j) \propto \exp\{-\alpha|f_j|^2\} \rightarrow \Omega(\mathbf{f}) = \alpha \sum_j |f_j|^2$
- ▶ Gamma:
 $p(f_j) \propto f_j^\alpha \exp\{-\beta f_j\} \rightarrow \Omega(\mathbf{f}) = \alpha \sum_j \ln f_j + \beta \sum_j f_j$
- ▶ Beta:
 $p(f_j) \propto f_j^\alpha (1 - f_j)^\beta \rightarrow \Omega(\mathbf{f}) = \alpha \sum_j \ln f_j + \beta \sum_j \ln(1 - f_j)$
- ▶ Generalized Gaussian: $p(f_j) \propto \exp\{-\alpha|f_j|^p\}$, $1 < p < 2 \rightarrow \Omega(\mathbf{f}) = \alpha \sum_j |f_j|^p$,

Markovian models:

$$p(f_j | \mathbf{f}) \propto \exp \left\{ -\alpha \sum_{i \in N_j} \phi(f_j, f_i) \right\} \rightarrow \Omega(\mathbf{f}) = \alpha \sum_j \sum_{i \in N_j} \phi(f_j, f_i),$$

MAP estimation with markovien priors:

$$\hat{\mathbf{f}} = \arg \min_{\mathbf{f}} \{J(\mathbf{f})\} \quad \text{with} \quad J(\mathbf{f}) = \|\mathbf{g} - \mathbf{H}\mathbf{f}\|^2 + \lambda\Omega(\mathbf{f})$$

$$\Omega(\mathbf{f}) = \sum_j \phi(\mathbf{f}_j - \mathbf{f}_{j-1})$$

with $\phi(t)$:

Convex functions:

$$|t|^\alpha, \sqrt{1+t^2} - 1, \log(\cosh(t)), \quad \begin{cases} t^2 & |t| \leq T \\ 2T|t| - T^2 & |t| > T \end{cases}$$

or Non convex functions:

$$\log(1+t^2), \quad \frac{t^2}{1+t^2}, \quad \arctan(t^2), \quad \begin{cases} t^2 & |t| \leq T \\ T^2 & |t| > T \end{cases}$$

Main advantages of the Bayesian approach

- ▶ MAP = Regularization
- ▶ Posterior mean ? Marginal MAP ?
- ▶ More information in the posterior law than only its mode or its mean
- ▶ Meaning and tools for estimating hyper parameters
- ▶ Meaning and tools for model selection
- ▶ More specific and specialized priors, particularly through the hidden variables
- ▶ More computational tools:
 - ▶ Expectation-Maximization for computing the maximum likelihood parameters
 - ▶ MCMC for posterior exploration
 - ▶ Variational Bayes for analytical computation of the posterior marginals
 - ▶ ...

Blind Deconvolution: Bayesian approach

Deconvolution

$$\mathbf{g} = \mathbf{H} \mathbf{f} + \epsilon$$

$$p(\mathbf{g}|\mathbf{f}) = \mathcal{N}(\mathbf{H} \mathbf{f}, \Sigma_\epsilon = \sigma_\epsilon^2 \mathbf{I})$$

$$p(\mathbf{f}) = \mathcal{N}(0, \Sigma_f = \sigma_f^2 (\mathbf{D}'_f \mathbf{D}_f)^{-1})$$

$$p(\mathbf{f}|\mathbf{g}) = \mathcal{N}(\hat{\mathbf{f}}, \hat{\Sigma}_f)$$

$$\hat{\Sigma}_f = [\mathbf{H}' \mathbf{H} + \lambda_f \mathbf{D}'_f \mathbf{D}_f]^{-1}$$

$$\hat{\mathbf{f}} = [\mathbf{H}' \mathbf{H} + \lambda_f \mathbf{D}'_f \mathbf{D}_f]^{-1} \mathbf{H}' \mathbf{g}$$

Identification

$$\mathbf{g} = \mathbf{F} \mathbf{h} + \epsilon$$

$$p(\mathbf{g}|\mathbf{h}) = \mathcal{N}(\mathbf{F} \mathbf{h}, \Sigma_\epsilon = \sigma_\epsilon^2 \mathbf{I})$$

$$p(\mathbf{h}) = \mathcal{N}(0, \Sigma_h = \sigma_h^2 (\mathbf{D}'_h \mathbf{D}_h)^{-1})$$

$$p(\mathbf{h}|\mathbf{g}) = \mathcal{N}(\hat{\mathbf{h}}, \hat{\Sigma}_h)$$

$$\hat{\Sigma}_h = [\mathbf{F}' \mathbf{F} + \lambda_h \mathbf{D}'_h \mathbf{D}_h]^{-1}$$

$$\hat{\mathbf{h}} = [\mathbf{F}' \mathbf{F} + \lambda_h \mathbf{D}'_h \mathbf{D}_h]^{-1} \mathbf{F}' \mathbf{g}$$

► Joint posterior law:

$$p(\mathbf{f}, \mathbf{h}|\mathbf{g}) \propto p(\mathbf{g}|\mathbf{f}, \mathbf{h}) p(\mathbf{f}) p(\mathbf{h})$$

$$p(\mathbf{f}, \mathbf{h}|\mathbf{g}) \propto \exp \{-J(\mathbf{f}, \mathbf{h})\}$$

with

$$J(\mathbf{f}, \mathbf{h}) = \|\mathbf{g} - \mathbf{h} \mathbf{f}\|^2 + \lambda_f \|\mathbf{D}_f \mathbf{f}\|^2 + \lambda_h \|\mathbf{D}_h \mathbf{h}\|^2$$

► iterative algorithm

Blind Deconvolution: Bayesian Joint MAP criterion

- ▶ Joint posterior law:

$$p(\mathbf{f}, \mathbf{h} | \mathbf{g}) \propto p(\mathbf{g} | \mathbf{f}, \mathbf{h}) p(\mathbf{f}) p(\mathbf{h})$$

$$p(\mathbf{f}, \mathbf{h} | \mathbf{g}) \propto \exp \{-J(\mathbf{f}, \mathbf{h})\}$$

with

$$J(\mathbf{f}, \mathbf{h}) = \|\mathbf{g} - \mathbf{h}\mathbf{f}\|^2 + \lambda_f \|\mathbf{D}_f \mathbf{f}\|^2 + \lambda_h \|\mathbf{D}_h \mathbf{h}\|^2$$

- ▶ iterative algorithm

Deconvolution	Identification
$p(\mathbf{g} \mathbf{f}, \mathbf{H}) = \mathcal{N}(\mathbf{H}\mathbf{f}, \Sigma_\epsilon)$	$p(\mathbf{g} \mathbf{h}, \mathbf{F}) = \mathcal{N}(\mathbf{F}\mathbf{h}, \Sigma_\epsilon)$
$p(\mathbf{f}) = \mathcal{N}(0, \Sigma_f)$	$p(\mathbf{h}) = \mathcal{N}(0, \Sigma_h)$
$p(\mathbf{f} \mathbf{g}, \mathbf{H}) = \mathcal{N}(\hat{\mathbf{f}}, \hat{\Sigma}_f)$	$p(\mathbf{h} \mathbf{g}, \mathbf{F}) = \mathcal{N}(\hat{\mathbf{h}}, \hat{\Sigma}_h)$
$\hat{\Sigma}_f = [\mathbf{H}'\mathbf{H} + \lambda_f \mathbf{D}'_f \mathbf{D}_f]^{-1}$	$\hat{\Sigma}_h = [\mathbf{F}'\mathbf{F} + \lambda_h \mathbf{D}'_h \mathbf{D}_h]^{-1}$
$\hat{\mathbf{f}} = [\mathbf{H}'\mathbf{H} + \lambda_f \mathbf{D}'_f \mathbf{D}_f]^{-1} \mathbf{H}'\mathbf{g}$	$\hat{\mathbf{h}} = [\mathbf{F}'\mathbf{F} + \lambda_h \mathbf{D}'_h \mathbf{D}_h]^{-1} \mathbf{F}'\mathbf{g}$

Blind Deconvolution: Marginalization and EM algorithm

- ▶ Joint posterior law:

- ▶ Marginalization

$$p(\mathbf{f}, \mathbf{h}|\mathbf{g}) \propto p(\mathbf{g}|\mathbf{f}, \mathbf{h}) p(\mathbf{f}) p(\mathbf{h})$$

$$p(\mathbf{h}|\mathbf{g}) = \int p(\mathbf{f}, \mathbf{h}|\mathbf{g}) d\mathbf{f}$$

$$\hat{\mathbf{h}} = \arg \max_{\mathbf{h}} \{p(\mathbf{h}|\mathbf{g})\} \longrightarrow \hat{\mathbf{f}} = \arg \max_{\mathbf{f}} \left\{ p(\mathbf{f}|\mathbf{g}, \hat{\mathbf{h}}) \right\}$$

- ▶ Expression of $p(\mathbf{h}|\mathbf{g})$ and its maximization are complexes
- ▶ Expectation-Maximization Algorithm

$$\ln p(\mathbf{f}, \mathbf{h}|\mathbf{g}) \propto J(\mathbf{f}, \mathbf{h}) = \|\mathbf{g} - \mathbf{h}\mathbf{f}\|^2 + \lambda_f \|\mathbf{D}_f \mathbf{f}\|^2 + \lambda_h \|\mathbf{D}_h \mathbf{h}\|^2$$

- ▶ Iterative algorithm
- ▶ Expectation: Compute

$$Q(\mathbf{h}, \mathbf{h}^{k-1}) = \mathbb{E}_{p(\mathbf{f}, \mathbf{h}^{k-1}|\mathbf{g})} \{J(\mathbf{f}, \mathbf{h})\} = \langle \ln p(\mathbf{f}, \mathbf{h}|\mathbf{g}) \rangle_{p(\mathbf{f}, \mathbf{h}^{k-1}|\mathbf{g})}$$

- ▶ Maximization:

$$\mathbf{h}^k = \arg \max_{\mathbf{h}} \{Q(\mathbf{h}, \mathbf{h}^{k-1})\}$$

Blind Deconvolution: Variational Bayesian Approximation

- ▶ Joint posterior law:

$$p(\mathbf{f}, \mathbf{h} | \mathbf{g}) \propto p(\mathbf{g} | \mathbf{f}, \mathbf{h}) p(\mathbf{f}) p(\mathbf{h})$$

- ▶ Approximation: $p(\mathbf{f}, \mathbf{h} | \mathbf{g})$ by $q(\mathbf{f}, \mathbf{h} | \mathbf{g}) = q_1(\mathbf{f}) q_2(\mathbf{h})$
- ▶ Criterion of approximation: Kullback-Leiler

$$\text{KL}(q|p) = \int q \ln \frac{q}{p} = \int q_1 q_2 \ln \frac{q_1 q_2}{p}$$

$$\begin{aligned} \text{KL}(q_1 q_2 | p) &= \int q_1 \ln q_1 + \int q_2 \ln q_2 - \int q \ln p \\ &= -\mathcal{H}(q_1) - \mathcal{H}(q_2) + \langle -\ln p(\mathbf{f}, \mathbf{h} | \mathbf{g}) \rangle_q \end{aligned}$$

- ▶ When the expression of q_1 and q_2 are obtained, use them.

Variational Bayesian Approximation algorithm

- ▶ Kullback-Leibler criterion

$$\begin{aligned}\text{KL}(q_1 q_2 | p) &= \int q_1 \ln q_1 + \int q_2 \ln q_2 + \int q \ln p \\ &= -\mathcal{H}(q_1) - \mathcal{H}(q_2) + \langle -\ln p((\mathbf{f}, \mathbf{h} | \mathbf{g})) \rangle_q\end{aligned}$$

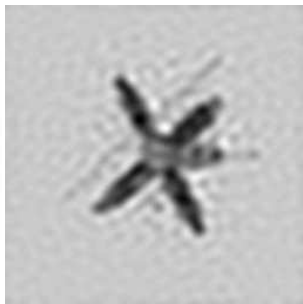
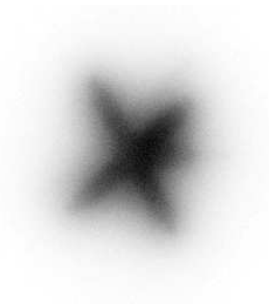
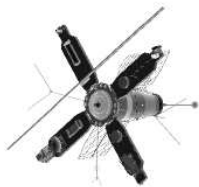
- ▶ Free energy

$$\mathcal{F}(q_1 q_2) = - \langle \ln p((\mathbf{f}, \mathbf{h} | \mathbf{g})) \rangle_{q_1 q_2}$$

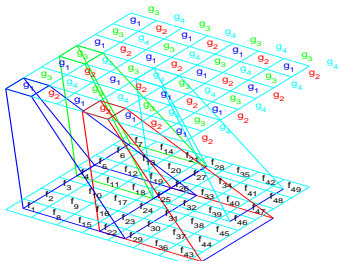
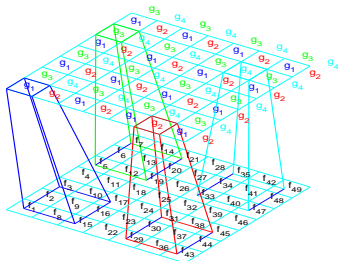
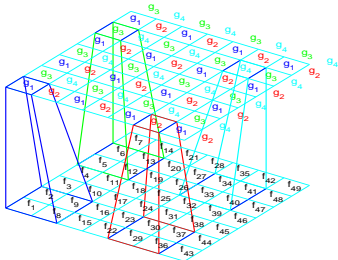
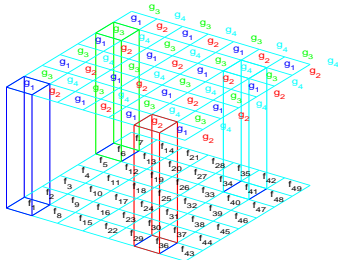
- ▶ Equivalence between optimization of $\text{KL}(q_1 q_2 | p)$ and $\mathcal{F}(q_1 q_2)$
- ▶ Alternate optimization:

$$\begin{aligned}\hat{q}_1 &= \arg \min_{q_1} \{\text{KL}(q_1 q_2 | p)\} = \arg \min_{q_1} \{\mathcal{F}(q_1 q_2)\} \\ \hat{q}_2 &= \arg \min_{q_2} \{\text{KL}(q_1 q_2 | p)\} = \arg \min_{q_2} \{\mathcal{F}(q_1 q_2)\}\end{aligned}$$

Deconvolution results



Forward modeling: from a HR image to LR images



$$g_k(\mathbf{r}) = [DBM_k f](\mathbf{r})$$

Modeling forward problems of superresolution

$$g_k(\mathbf{r}) = [\mathcal{H}_k f](\mathbf{r}) + \epsilon_k(\mathbf{r}) = [\mathcal{D}\mathcal{B}\mathcal{M}_k f](\mathbf{r}) + \epsilon_k(\mathbf{r})$$

- ▶ \mathcal{B} : Blurring effects (needs deconvolution)
- ▶ \mathcal{M}_k : Movement effects (needs registration)
- ▶ \mathcal{D} : Sub sampling effects (needs interpolation)
- ▶ Two models:

$$\begin{aligned} g_k(\mathbf{r}) &= [\mathcal{D}\mathcal{B}\mathcal{M}_k f](\mathbf{r}) + \epsilon_k(\mathbf{r}) \\ &= [\mathcal{D}\mathcal{M}_k\mathcal{B}f](\mathbf{r}) + \epsilon_k(\mathbf{r}) \end{aligned}$$

Two models for MISO SR problems



HR image $f(\mathbf{r})$



$[\mathcal{B}f](\mathbf{r})$



$[\mathcal{M}_k \mathcal{B}f](\mathbf{r})$



LR images

$[\mathcal{D}\mathcal{M}_k \mathcal{B}f](\mathbf{r})$



$[\mathcal{M}_k f](\mathbf{r})$



$[\mathcal{B}\mathcal{M}_k f](\mathbf{r})$



LR images

$[\mathcal{D}\mathcal{B}\mathcal{M}_k f](\mathbf{r})$

Classical methods

- ▶ Many classical methods are based on adjoint operators:

$$g_k(\mathbf{r}) = [DBM_k f](\mathbf{r}) \longrightarrow f(\mathbf{r}) = \sum_k [\mathcal{M}'_k \mathcal{B}' \mathcal{D}' g_k](\mathbf{r})$$

- ▶ 3 basic operations:

Interpolation, Registration and Image fusion

- ▶ Interpolation: an ad hoc way to upsampling
- ▶ Registration: compensation for movements

Correlation based methods:

$$f_1(\mathbf{r}) \quad \text{Movement} \quad f_2(\mathbf{r}) = f_1(\mathbf{r} - \mathbf{d})$$

$$C(\mathbf{r}') = \int f_1(\mathbf{r}) f_2(\mathbf{r} - \mathbf{r}') \, d\mathbf{r} = \delta(\mathbf{r}' - \mathbf{d})$$

Fourier domain based methods:

$$\begin{array}{ccc} f(\mathbf{r}) & \xleftrightarrow{FT} & F(\boldsymbol{\omega}) \\ & \leftrightarrow & \\ f(\mathbf{r} - \mathbf{d}) & \leftrightarrow & \exp\{-j\boldsymbol{\omega}'\mathbf{d}\} F(\boldsymbol{\omega}) \end{array}$$

- ▶ Image fusion: linear (mean) or non linear (median)

Classical methods: adjoint operators

f_{11}	f_{12}	f_{13}	f_{14}
f_{21}	f_{22}	f_{23}	f_{24}
f_{31}	f_{32}	f_{33}	f_{34}
f_{41}	f_{42}	f_{43}	f_{44}

$\xrightarrow{\mathcal{D}_0 \mathcal{M}_k}$

f_{11}	f_{13}	f_{12}	f_{14}
f_{31}	f_{33}	f_{32}	f_{34}
f_{21}	f_{23}	f_{22}	f_{24}
f_{41}	f_{43}	f_{42}	f_{44}

$\xrightarrow{\mathcal{M}'_k \mathcal{D}'_0}$

f_{11}	0	f_{12}	0	0	f_{12}	0	f_{14}
0	0	0	0	0	0	0	0
f_{31}	0	f_{33}	0	0	f_{32}	0	f_{34}
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
f_{21}	0	f_{23}	0	0	f_{22}	0	f_{24}
0	0	0	0	0	0	0	0
f_{41}	0	f_{43}	0	0	f_{42}	0	f_{44}

$\xrightarrow{\sum_k \mathcal{M}'_k}$

f_{11}	f_{12}	f_{13}	f_{14}
f_{21}	f_{22}	f_{23}	f_{24}
f_{31}	f_{32}	f_{33}	f_{34}
f_{41}	f_{42}	f_{43}	f_{44}

$f(\mathbf{r})$

$g_k(\mathbf{r}) = [\mathcal{D}_0 \mathcal{M}_k f](\mathbf{r}')$

$[\mathcal{M}'_k \mathcal{D}'_0 g_k](\mathbf{r})$

$\hat{f}(\mathbf{r}) = f(\mathbf{r})$

f_{11}	f_{12}	f_{13}	f_{14}
f_{21}	f_{22}	f_{23}	f_{24}
f_{31}	f_{32}	f_{33}	f_{34}
f_{41}	f_{42}	f_{43}	f_{44}

$\xrightarrow{\mathcal{D}_1 \mathcal{M}_k}$

f_{11}	f_{12}	f_{11}	f_{12}
f_{21}	f_{22}	f_{21}	f_{22}
f_{11}	f_{12}	f_{11}	f_{12}
f_{21}	f_{22}	f_{21}	f_{22}
f_{11}	f_{12}	f_{11}	f_{12}
f_{21}	f_{22}	f_{21}	f_{22}
f_{31}	f_{32}	f_{31}	f_{32}
f_{41}	f_{42}	f_{41}	f_{42}

$\xrightarrow{\mathcal{M}'_k \mathcal{D}'_1}$

f_{11}	f_{11}	f_{12}	f_{12}	f_{12}	f_{12}	f_{14}	f_{14}
f_{11}	f_{11}	f_{12}	f_{12}	f_{12}	f_{12}	f_{14}	f_{14}
f_{31}	f_{31}	f_{32}	f_{32}	f_{32}	f_{32}	f_{34}	f_{34}
f_{31}	f_{31}	f_{32}	f_{32}	f_{32}	f_{32}	f_{34}	f_{34}
f_{21}	f_{21}	f_{23}	f_{23}	f_{23}	f_{23}	f_{24}	f_{24}
f_{21}	f_{21}	f_{23}	f_{23}	f_{23}	f_{23}	f_{24}	f_{24}
f_{41}	f_{41}	f_{43}	f_{43}	f_{43}	f_{43}	f_{44}	f_{44}
f_{41}	f_{41}	f_{43}	f_{43}	f_{43}	f_{43}	f_{44}	f_{44}

$\xrightarrow{\sum_k \mathcal{M}'_k}$

\hat{f}_{11}	\hat{f}_{12}	\hat{f}_{13}	\hat{f}_{14}
\hat{f}_{21}	\hat{f}_{22}	\hat{f}_{23}	\hat{f}_{24}
\hat{f}_{31}	\hat{f}_{32}	\hat{f}_{33}	\hat{f}_{34}
\hat{f}_{41}	\hat{f}_{42}	\hat{f}_{43}	\hat{f}_{44}

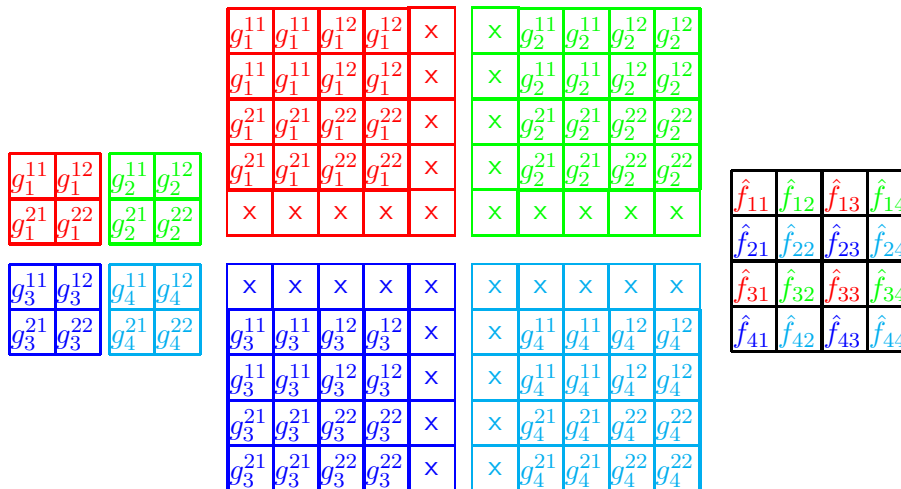
$f(\mathbf{r})$

$g_k(\mathbf{r}) = [\mathcal{D}_1 \mathcal{M}_k f](\mathbf{r}')$

$[\mathcal{M}'_k \mathcal{D}'_1 g](\mathbf{r})$

$\hat{f}(\mathbf{r}) \neq f(\mathbf{r})$

Interpolation, HR registration and image fusion



Classical SR methods

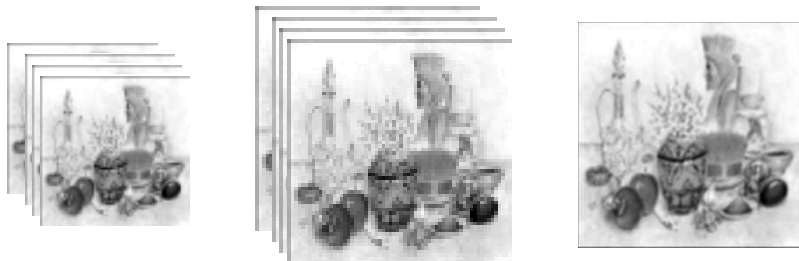
Three main methods:

- ▶ $f(\mathbf{r}) = \sum_k [\mathcal{B}'\mathcal{D}'\mathcal{M}'_k g_k](\mathbf{r})$
 - ▶ Sub pixel LR registration
 - ▶ Interpolation to HR grid
 - ▶ Mean or Median image fusion
- ▶ $f(\mathbf{r}) = \sum_k [\mathcal{M}'_k \mathcal{B}'\mathcal{D}' g_k](\mathbf{r})$
 - ▶ Interpolation of all LR images to HR grid
 - ▶ HR registration
 - ▶ Mean or Median image fusion

- ▶ Iterative Backprojection methods

$$f^{(i+1)} = f^{(i)} + \alpha \sum_k [\mathcal{B}'\mathcal{D}'\mathcal{M}'_k] \left(g_k - \mathcal{M}_k \mathcal{D} \mathcal{B} f^{(i)} \right)$$

Classical SR methods



Unwrapping and interpolation \rightarrow Linear or Non Lineaire combination
Sub pixel registration + Interpolation + Mean or Median image fusion
Interpolation + HR registration + Mean or Median image fusion

General inversion methods

$$\begin{aligned}g_k(\mathbf{r}) &= [\mathcal{H}_k f](\mathbf{r}) + \epsilon_k(\mathbf{r}) = [\mathcal{DM}_k \mathcal{B}f](\mathbf{r}) + \epsilon_k(\mathbf{r}) \\ \mathbf{g}_k &= \mathbf{H}_k \mathbf{f} + \boldsymbol{\epsilon} = \mathbf{DM}_k \mathbf{B} \mathbf{f} + \boldsymbol{\epsilon}\end{aligned}$$

- ▶ Least squares (LS) methods: $\hat{\mathbf{f}} = \arg \min_{\mathbf{f}} \{J(\mathbf{f})\}$

$$J(\mathbf{f}) = \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^2 = \sum_k \sum_{\mathbf{r} \in \mathcal{R}} |g_k(\mathbf{r}) - [\mathcal{H}_k f](\mathbf{r})|^2$$

- ▶ Iterative algorithms

$$\begin{aligned}\hat{\mathbf{f}}^{(k+1)} &= \hat{\mathbf{f}}^{(k)} - \alpha \nabla J(\hat{\mathbf{f}}^{(k)}) \\ &= \hat{\mathbf{f}}^{(k)} + 2\alpha \sum_k \mathbf{H}'_k (\mathbf{g}_k - \mathbf{H}_k \hat{\mathbf{f}}^{(k)})\end{aligned}$$

General inversion methods

- ▶ Regularization methods (Tikhonov)

$$J(\mathbf{f}) = \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^2 + \lambda \|\mathbf{D}\mathbf{f}\|^2$$

- ▶ Robust estimation (RE) [7, 8] [9, 7, 8, 10]

$$J(\mathbf{f}) = \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^{\beta_1} + \lambda \|\mathbf{D}\mathbf{f}\|^{\beta_2}, \quad 1 < \beta_1, \beta_2 \leq 2$$

- ▶ Bayesian MAP estimation methods [1, 2, 3, 4, 5, ?].

$$J(\mathbf{f}) = -\ln p(\mathbf{f}|\underline{\mathbf{g}}) = -\ln p(\underline{\mathbf{g}}|\mathbf{f}) - \ln p(\mathbf{f}) + c$$

$$p(\underline{\mathbf{g}}|\mathbf{f}) \propto \exp \left\{ -\frac{1}{2\sigma_\epsilon^2} \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^2 \right\}$$

and $p(\mathbf{f})$ is the prior law

General Bayesian inference

- ▶ Use forward and errors model to obtain the likelihood

$$\mathbf{g}_k = \mathbf{H}_k \mathbf{f} + \epsilon = \mathbf{D} \mathbf{M}_k \mathbf{B} \mathbf{f} + \epsilon$$

$$p(\underline{\mathbf{g}} | \mathbf{f}) \propto \exp \left\{ -\frac{1}{2\sigma_\epsilon^2} \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^2 \right\}$$

- ▶ Use prior knowledge to assign prior law $p(\mathbf{f})$
- ▶ Obtain the expression of the posterior law

$$p(\mathbf{f} | \underline{\mathbf{g}}) = \frac{p(\underline{\mathbf{g}} | \mathbf{f}) p(\mathbf{f})}{p(\underline{\mathbf{g}})}$$

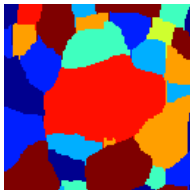
- ▶ Use it to make inference: MAP or PM

$$\hat{\mathbf{f}} = \arg \max_{\mathbf{f}} \{p(\mathbf{f} | \underline{\mathbf{g}})\} \quad \text{or} \quad \hat{\mathbf{f}} = \int \mathbf{f} p(\mathbf{f} | \underline{\mathbf{g}}) d\mathbf{f}$$

Hidden Markov model variables



$f(\mathbf{r})$



region labels $z(\mathbf{r})$



contours $q(\mathbf{r})$

$$\begin{aligned} p(f(\mathbf{r})|z(\mathbf{r}) = k) &= \mathcal{N}(m_k, v_k^2), & P(z(\mathbf{r}) = k) &= \alpha_k \\ p(f(\mathbf{r})) &= \sum_{k=1}^K \alpha_k \mathcal{N}(m_k, v_k^2) \end{aligned}$$

$$\mathcal{R}_k = \cup_l \mathcal{R}_{kl} \text{ with } \cap_l \mathcal{R}_{kl} = 0, \cap_k \mathcal{R}_k = 0, \cup_k \mathcal{R}_k = \mathcal{R}$$

$$p(z(\mathbf{r})|z(\mathbf{r}'), \mathbf{r}' \in \mathcal{V}(\mathbf{r})) \propto \exp \left\{ \gamma \sum_{\mathbf{r}' \in \mathcal{V}(\mathbf{r})} \delta(z(\mathbf{r}) - z(\mathbf{r}')) \right\}$$

Expression of the posterior law

- ▶ Likelihood: $p(\underline{\mathbf{g}}|\mathbf{f}, \sigma_\epsilon^2) \propto \exp \left\{ -\frac{1}{2\sigma_\epsilon^2} \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^2 \right\}$
- ▶ Prior laws:

$$p(\mathbf{f}|\mathbf{z}, \{m_k, v_k\}) \propto \prod_{k=1}^K \prod_{\mathbf{r} \in \mathcal{R}_k} \exp \left\{ \frac{-1}{2v_k^2} (f(\mathbf{r}) - m_k)^2 \right\}$$

$$p(\mathbf{z}|\gamma) \propto \exp \left\{ \gamma \sum_{\mathbf{r} \in \mathcal{R}} \sum_{\mathbf{r}' \in \mathcal{V}(\mathbf{r})} \delta(z(\mathbf{r}) - z(\mathbf{r}')) \right\}$$

$$p(\boldsymbol{\theta}) = p(\sigma_\epsilon^2) \prod_k p(m_k) p(v_k) p(\gamma)$$

- ▶ Joint Posterior law of all the unknowns:

$$p(\mathbf{f}, \mathbf{z}, \boldsymbol{\theta}|\underline{\mathbf{g}}) \propto p(\underline{\mathbf{g}}|\mathbf{f}, \sigma_\epsilon^2) p(\mathbf{f}|\mathbf{z}, \{m_k, v_k\}) p(\mathbf{z}|\gamma) p(\boldsymbol{\theta})$$

Bayesian computation

$$p(\mathbf{f}, \mathbf{z}, \boldsymbol{\theta} | \mathbf{g}) \propto p(\mathbf{g} | \mathbf{f}, \sigma_\epsilon^2) p(\mathbf{f} | \mathbf{z}, \{m_k, v_k\}) p(\mathbf{z} | \gamma) p(\boldsymbol{\theta})$$

- ▶ Joint MAP : (Optimization)

$$(\hat{\mathbf{f}}, \hat{\mathbf{z}}, \hat{\boldsymbol{\theta}}) = \arg \max_{(\mathbf{f}, \mathbf{z}, \boldsymbol{\theta})} \{p(\mathbf{f}, \mathbf{z}, \boldsymbol{\theta} | \mathbf{g})\}$$

- ▶ Posterior means: (Integration)

$$\hat{\mathbf{f}} = \mathbb{E} \{ \mathbf{f} | \mathbf{g} \}, \quad \hat{\boldsymbol{\theta}} = \mathbb{E} \{ \boldsymbol{\theta} | \mathbf{g} \}, \quad \hat{\mathbf{z}} = \mathbb{E} \{ \mathbf{z} | \mathbf{g} \}$$

- ▶ General iterative algorithms:

$$\begin{aligned} \hat{\mathbf{f}} &\sim p(\mathbf{f} | \hat{\mathbf{z}}, \hat{\boldsymbol{\theta}}, \mathbf{g}) && \text{Estimation} \\ \hat{\mathbf{z}} &\sim p(\mathbf{z} | \hat{\mathbf{f}}, \hat{\boldsymbol{\theta}}, \mathbf{g}) && \text{Segmentation} \\ \hat{\boldsymbol{\theta}} &\sim p(\boldsymbol{\theta} | \hat{\mathbf{f}}, \hat{\mathbf{z}}, \mathbf{g}) && \text{Hyperparameters} \end{aligned}$$

Bayesian SR

- ▶ In real SR problems, we have also to estimate the PSF \mathbf{h} and the movement or registration parameters \mathbf{d}_k

$$p(\mathbf{f}, \mathbf{z}, \boldsymbol{\theta}, \mathbf{h}, \mathbf{d}_k | \mathbf{g}) \propto p(\mathbf{g} | \mathbf{f}, \sigma_\epsilon^2) p(\mathbf{f} | \mathbf{z}, \{m_k, v_k\}) \\ p(\mathbf{z} | \gamma) p(\boldsymbol{\theta}) p(\mathbf{h}) \prod_k p(\mathbf{d}_k)$$

- ▶ General iterative algorithms:
 - ▶ Update PSF \mathbf{h}
 - ▶ Update registration parameters \mathbf{d}_k
 - ▶ Update segmentation \mathbf{z} and contours \mathbf{q}
 - ▶ Update registration parameters $\boldsymbol{\theta}$
 - ▶ Update the HR image \mathbf{f}

A first algorithm

► Initialization:

1. Estimate the sub-pixel translational movements \mathbf{d}_k between the LR images $\mathbf{g}_k(\mathbf{r})$;
2. Estimate a first HR image $\hat{\mathbf{f}}(\mathbf{r})$ based on LS or quadratic regularization

► Iterations:

1. Estimate a segmentation $\hat{\mathbf{z}}(\mathbf{r})$ for the HR image $\hat{\mathbf{f}}(\mathbf{r})$ based on the Potts Markov modeling;
2. Estimate the parameters $\hat{\boldsymbol{\theta}}$ of Gaussian mixtures;
3. Update the HR image using:

$$\ln p(\mathbf{f} | \hat{\mathbf{z}}, \hat{\boldsymbol{\theta}}, \underline{\mathbf{g}}) = \sum_k \|\mathbf{g}_k - \mathbf{H}_k \mathbf{f}\|^2 + \sum_k \sum_{\mathbf{r} \in \mathcal{R}_k} \left(\frac{f(\mathbf{r}) - m_k}{v_k} \right)^2$$

New algorithm

- ▶ Initialization:

1. Estimate a first HR image $\hat{\mathbf{f}}(\mathbf{r})$ by interpolating the first LR image;

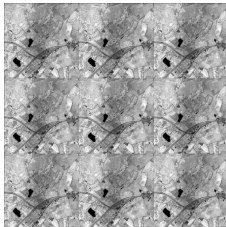
- ▶ Iterations:

1. Estimate the translational movements \mathbf{d}_k between the HR image $\hat{\mathbf{f}}(\mathbf{r})$ and newly entered LR images $\mathbf{g}_k(\mathbf{r})$ which is interpolated to the HR dimensions.
2. Estimate the blurring PSF \mathbf{h} .
3. Estimate a segmentation $\hat{\mathbf{z}}(\mathbf{r})$ for the HR image
4. Estimate the parameters $\hat{\boldsymbol{\theta}}$ of Gaussian mixtures
5. Update the HR image as before

Results



Original HR f_0



LR images with $k = 3$



One of the LR images



Robust regularization

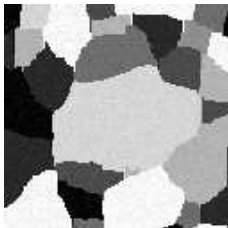
$$df = \frac{\|\hat{f} - f_0\|^2}{\|f_0\|^2} = 9\%$$



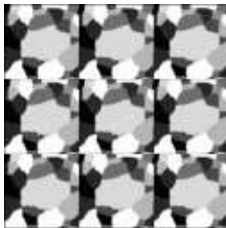
Proposed method

$$df = \frac{\|\hat{f} - f_0\|^2}{\|f_0\|^2} = 7\%$$

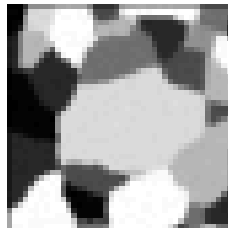
Results



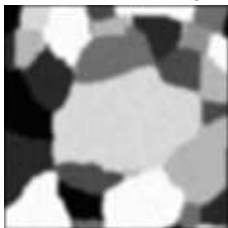
Original HR f_0



LR images with $k = 3$

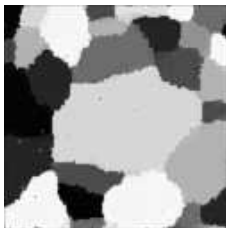


One of the LR images



Robust regularization

$$df = \frac{\|\hat{f} - f_0\|^2}{\|f_0\|^2} = 4.9\%$$



Proposed method

$$df = \frac{\|\hat{f} - f_0\|^2}{\|f_0\|^2} = 2.8\%$$











Conclusions

- ▶ The Bayesian approach is an appropriate approach for any inverse problem, and so, for SR problem.
- ▶ In this approach, it is possible to account for any prior knowledge.
- ▶ The uncertainties in each step are transmitted to the following steps in a natural way through the probability laws.
- ▶ Obtained methods give more satisfaction if the forward and prior models are more appropriate.
- ▶ In general, the computational costs are higher than classical methods, but non really so much.



Challenges

- ▶ Forward modeling: Translation, Rotation, Zooming and other projective models for registration step has to be accounted for.
- ▶ Prior modeling: Accounting for textures in each region
- ▶ More efficient and robust movement, or more generally, registration parameters estimation algorithms
- ▶ More efficient PSF estimation algorithms
- ▶ More efficient optimization algorithms, and more generally, Bayesian computation methods (MCMC, Variational methods)

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Questions and comments ?